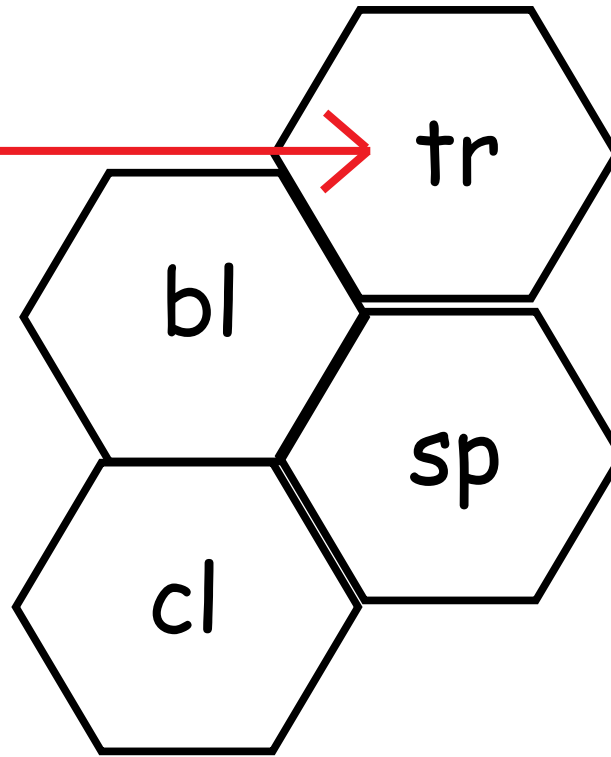


Initial Consonant Clusters

Blockbusters Game

something
that makes a
noise



something
that is soft

Initial Consonant Clusters Blockbusters

A word game that gets children to play with words that start with consonant clusters. The Game Board is best enlarged to A3 if two pairs of children play. I have also produced mini boards for children to play the game when they should be doing something else. If your children like the game please encourage them to produce more word definition cards. You can also play a game using picture cards but because one picture may only produce one word you will have to produce a lot more cards. If you make one of these please send it to us to share on the network. The webaddress for this activity is:

<http://www.collaborativelearning.org/initialconsonantclustersblockbusters.pdf>

Last updated 1st October 2012

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

Supporting a cooperative network of teaching professionals throughout the European Union to develop and disseminate accessible teaching materials in all subject areas and for all ages.

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Website: <http://www.collaborativelearning.org>

BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies across all phases and subjects. We hope they will inspire you to develop and use similar strategies in other topics and curriculum areas. We run teacher workshops, swapshops and conferences throughout the European Union. The project publishes a catalogue of activities plus lists in selected subject areas, and a newsletter available on the internet: "PAPERCLIP".

*These activities were influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in mixed classes where children in need of language or learning support are integrated. They are well suited for the development of speaking and listening. They provide teachers opportunities for assessment of speaking and listening and other formative assessment.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in mother tongue and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

<http://www.collaborativelearning.org/initialconsonantclustersblockbusters.pdf>

How to Play Initial Consonant Clusters Blockbusters

This game is for two or two pairs of players. You need a set of counters in different colours for each player. Shuffle the word definition cards and place them in a pile face down.

You are going to cross the board from left to right.

Take it in turns to pick a word definition card from the pile. If you can think of a word that uses a consonant cluster in the far left row, you tell the other players what it is and put your coloured counter on that hexagon.

Choose any hexagon which touches this one when it is your turn again. If you cannot think of a word, try a different hexagon on the first row when it is your next turn.

For a short game, the winner can be the first person to cross the board.

A MORE DIFFICULT GAME

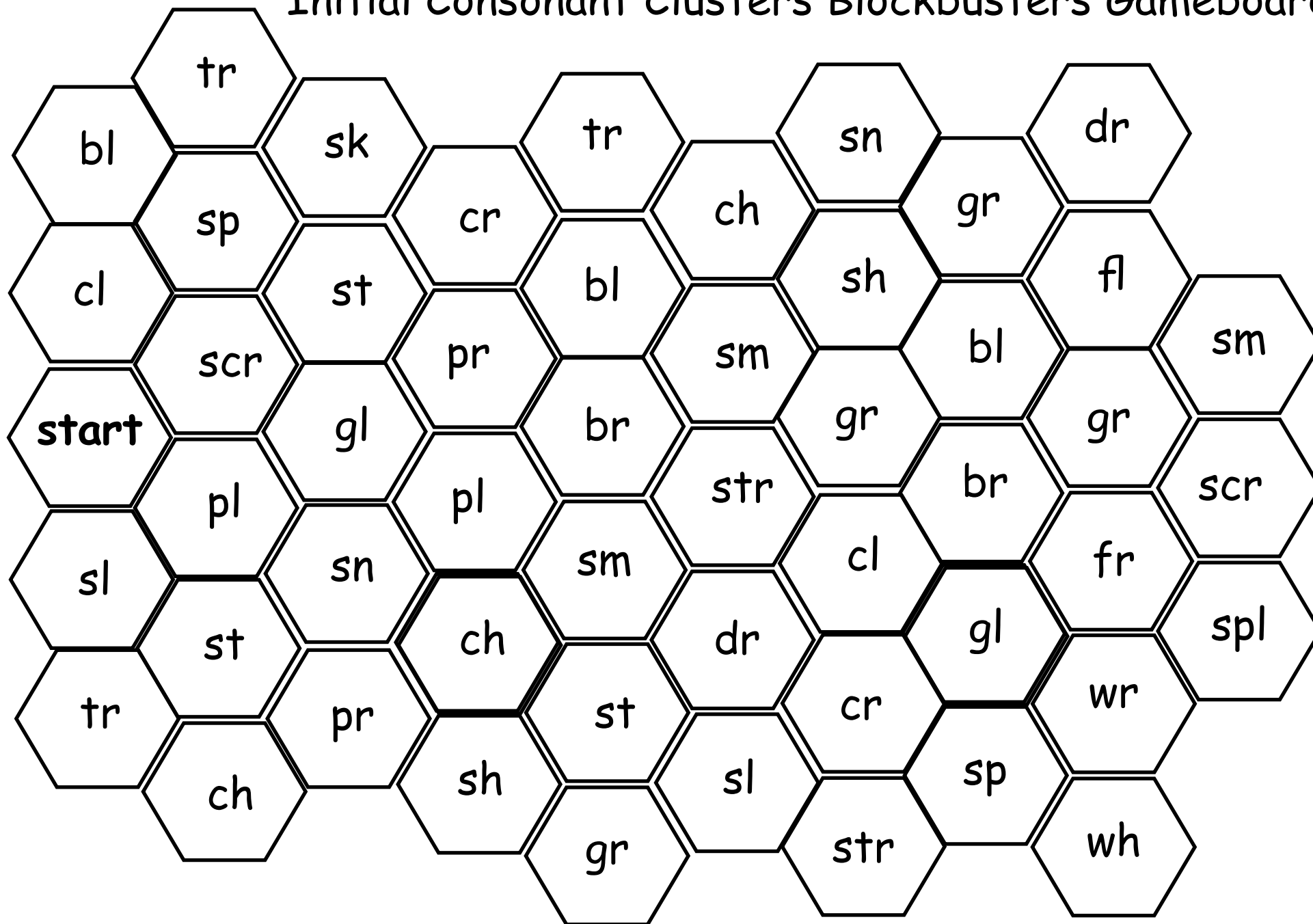
The longer game is better and best played with pair against pair. For this one, the players double back and keep crossing the board until they have covered all the hexagons.

The first pair to manage this are joint winners.

You can of course agree together to play a game using different rules.

We hope you will improve the game by adding your own word definition cards.

Initial Consonant Clusters Blockbusters Gameboard



a colour

something
you can eat

something
you can give

something
that makes a
noise

something
that is
smaller than
you

something
that is soft

something
that is
bigger than
you

something
that is
hard

something
you can do

something
that you
can't do

something
that could
frighten you

a person

a person

a word we
use a lot

something
that can
move by
itself

a verb

a noun

an adjective

something
that can grow

something
that can't
grow

something
that can't
move on its
own

you can't
eat this

something
that you
can find in a
house

something
that never
makes a
noise